

# COMPUTER VISION

## MEI/1

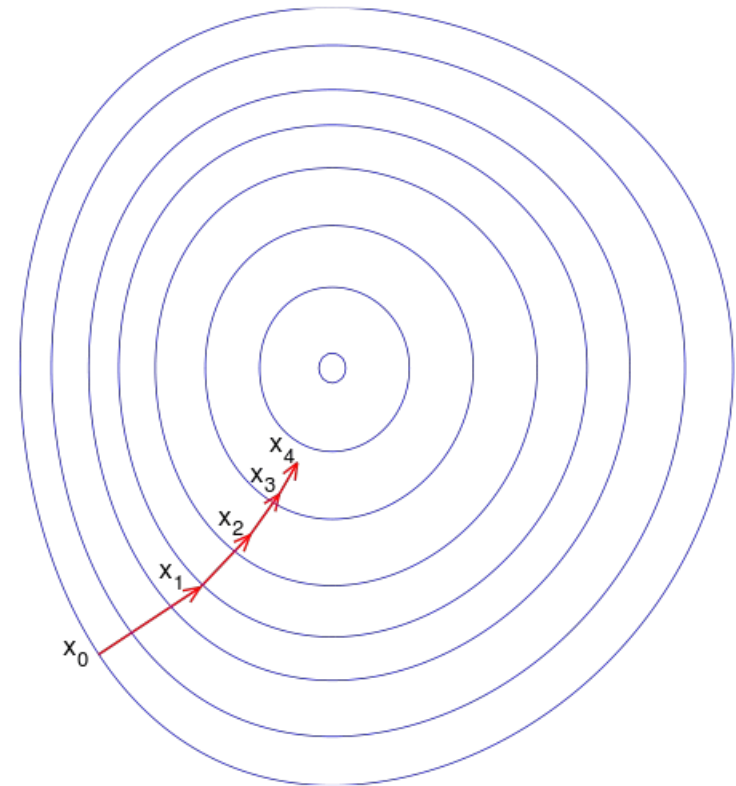
University of Beira Interior, Department of Informatics

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[hugomcp@di.ubi.pt](mailto:hugomcp@di.ubi.pt), 2023/24

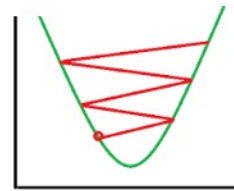
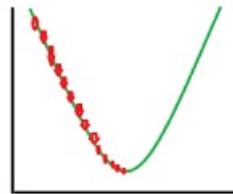
# Neural Networks: Gradient Descent

- Gradient descent is a **first-order iterative optimization** algorithm for **finding the minimum** of a function.
  - To find a (local?) minimum of a function using gradient descent, one takes steps proportional to the negative of the gradient.
- It is based on the observation that if a multi-variable function  $F(\mathbf{x})$  is defined and **differentiable** in a neighborhood of a point  $\mathbf{x}_{(t)}$  then  $F(\mathbf{x})$  decreases fastest if one goes from  $\mathbf{x}_{(t)}$  in the direction of the negative gradient of  $F$  at  $\mathbf{x}_{(t)}$ :  $-\nabla F(\mathbf{x}_{(t)})$



# Neural Networks: Gradient Descent

- It follows that, if:
  - $\mathbf{x}_{(t+1)} = \mathbf{x}_{(t)} - \gamma \nabla F(\mathbf{x}_{(t)})$
- then, for  $\gamma$  small enough, then  $F(\mathbf{x}_{(t)}) \geq F(\mathbf{x}_{(t+1)})$
- Based on this observation, in practice one starts with an initial guess  $\mathbf{x}_{(0)}$  typically random and update iteratively  $\mathbf{x}_{(t+1)}$  such that the sequence  $\{\mathbf{x}_{(i)}\}$  converges to a minimum.
- The **learning rate**  $\gamma$  plays a major role in the final results of the optimization algorithm.
  - Too **small** values would take too long time to achieve a minimum;
  - Too **large** values might be even worse: might lead to **diverging** sequences.

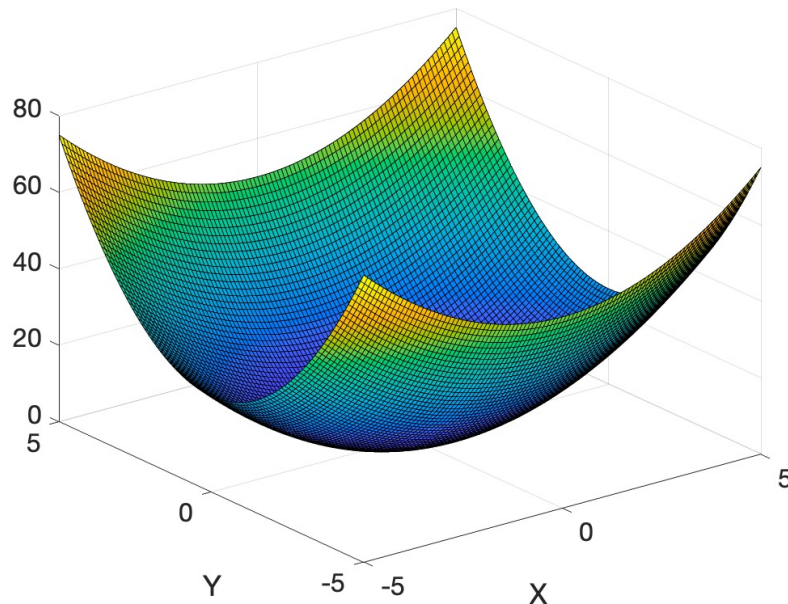


# Gradient Descent: Unimodal Functions

- Consider the following 2D function:

- $f(x, y) = x^2 + 2y^2$

1. Plot the function in the  $[-5.0, 5.0] \times [-5.0, 5.0]$  interval



2. Create a Python script that, starting from a random point  $(x_0, y_0)$ , use the gradient descent algorithm to find the function minimum.

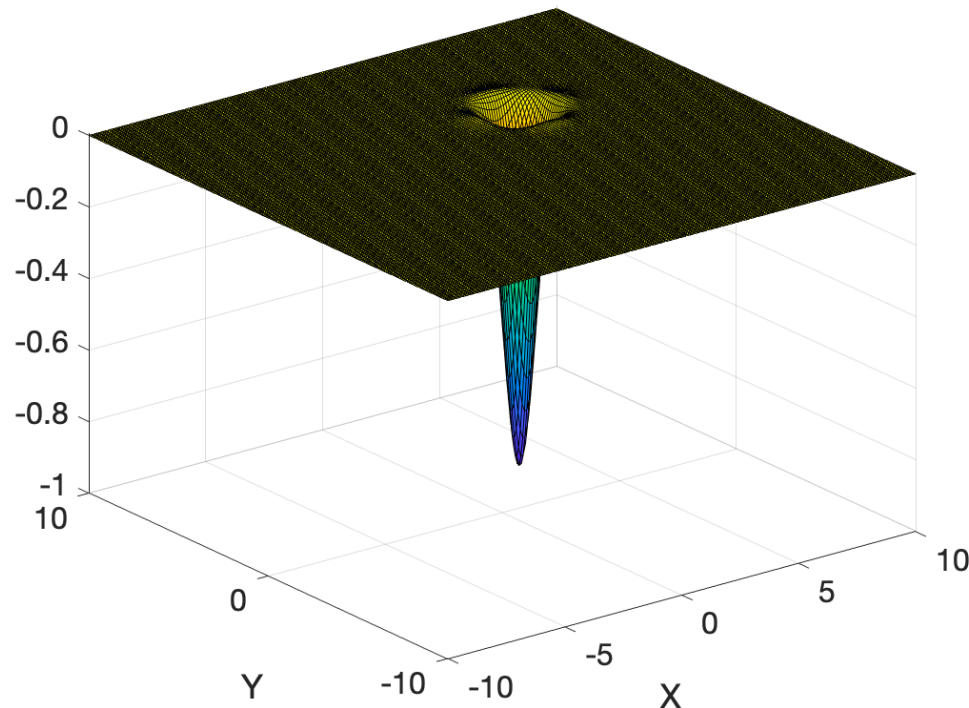
3. Plot the path from  $(x_0, y_0) \rightarrow (x_t, y_t)$ , using different learning rates

# Gradient Descent: Unimodal Functions

- Easom's Function. Repeat the previous exercise, for the function below

- $f(x, y) = -\cos(x) * \cos(y) * \exp(-((x - \pi)^2 + (y - \pi)^2))$

1. Plot the function in the  $[-10.0, 10.0] \times [-10.0, 10.0]$  interval



2. Create a Python script that, starting from a random point  $(x_0, y_0)$ , use the gradient descent algorithm to find the function minimum.

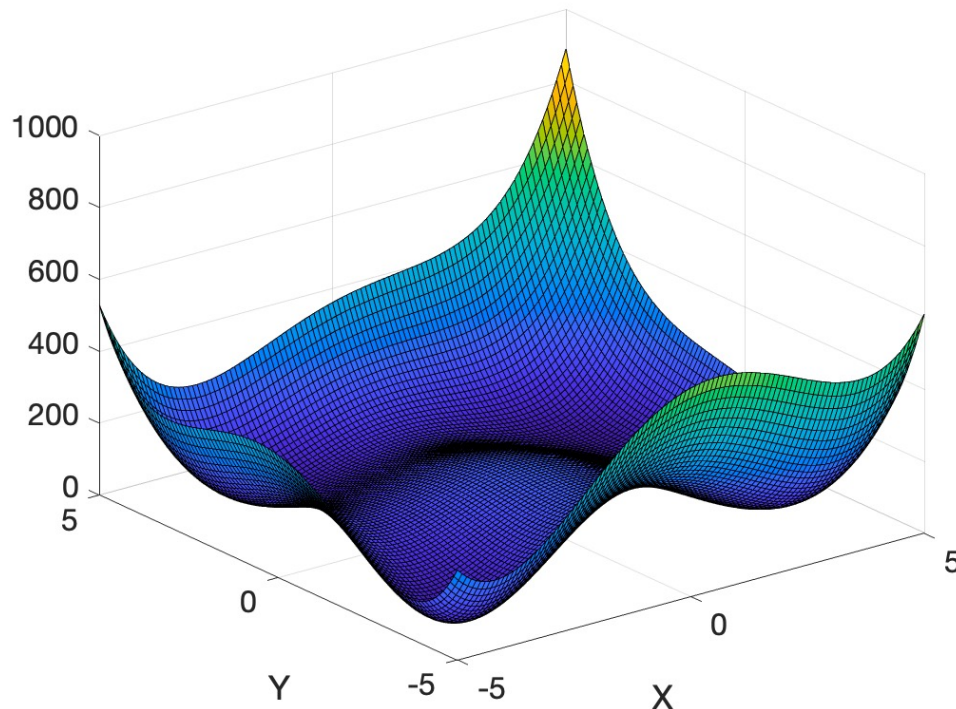
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# Gradient Descent: Multimodal Functions

- Himmelblau's Function. Repeat the previous exercise, for the function below

- $f(x, y) = (x^2 + y - 11)^2 + (y^2 + x - 7)^2$

1. Plot the function in the  $[-5.0, 5.0] \times [-5.0, 5.0]$  interval



2. Create a Python script that, starting from a random point  $(x_0, y_0)$ , use the gradient descent algorithm to find the function minimum.

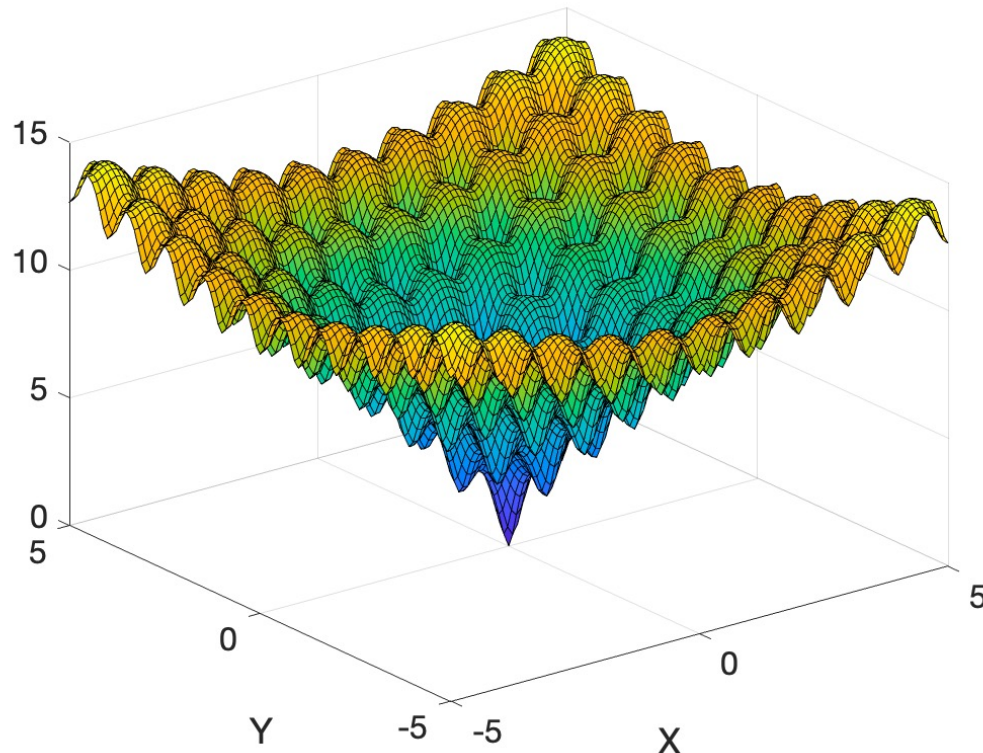
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# Gradient Descent: Multimodal Functions

- Ackley's Function. Repeat the previous exercise, for the function below

$$f(x, y) = -20 \exp\left(-0.2 \sqrt{\frac{x^2 + y^2}{2}}\right) - \exp\left(\frac{\cos(2\pi x) + \cos(2\pi y)}{2}\right) + \exp(1) + 20$$

1. Plot the function in the  $[-5.0, 5.0] \times [-5.0, 5.0]$  interval



2. Create a Python script that, starting from a random point  $(x_0, y_0)$ , use the gradient descent algorithm to find the function minimum.

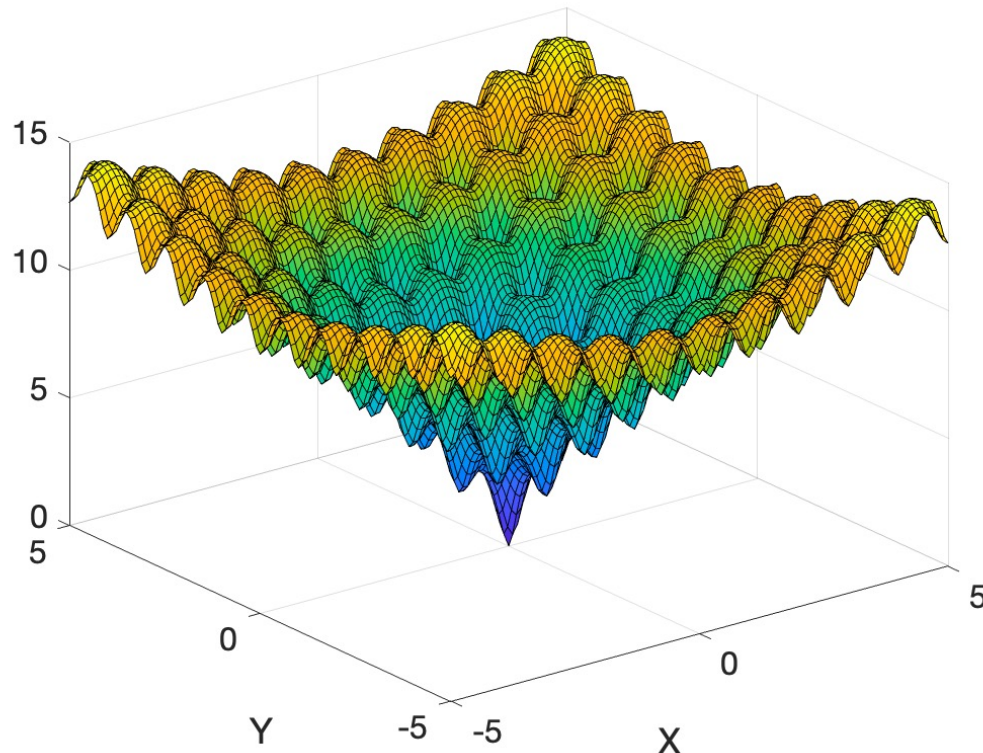
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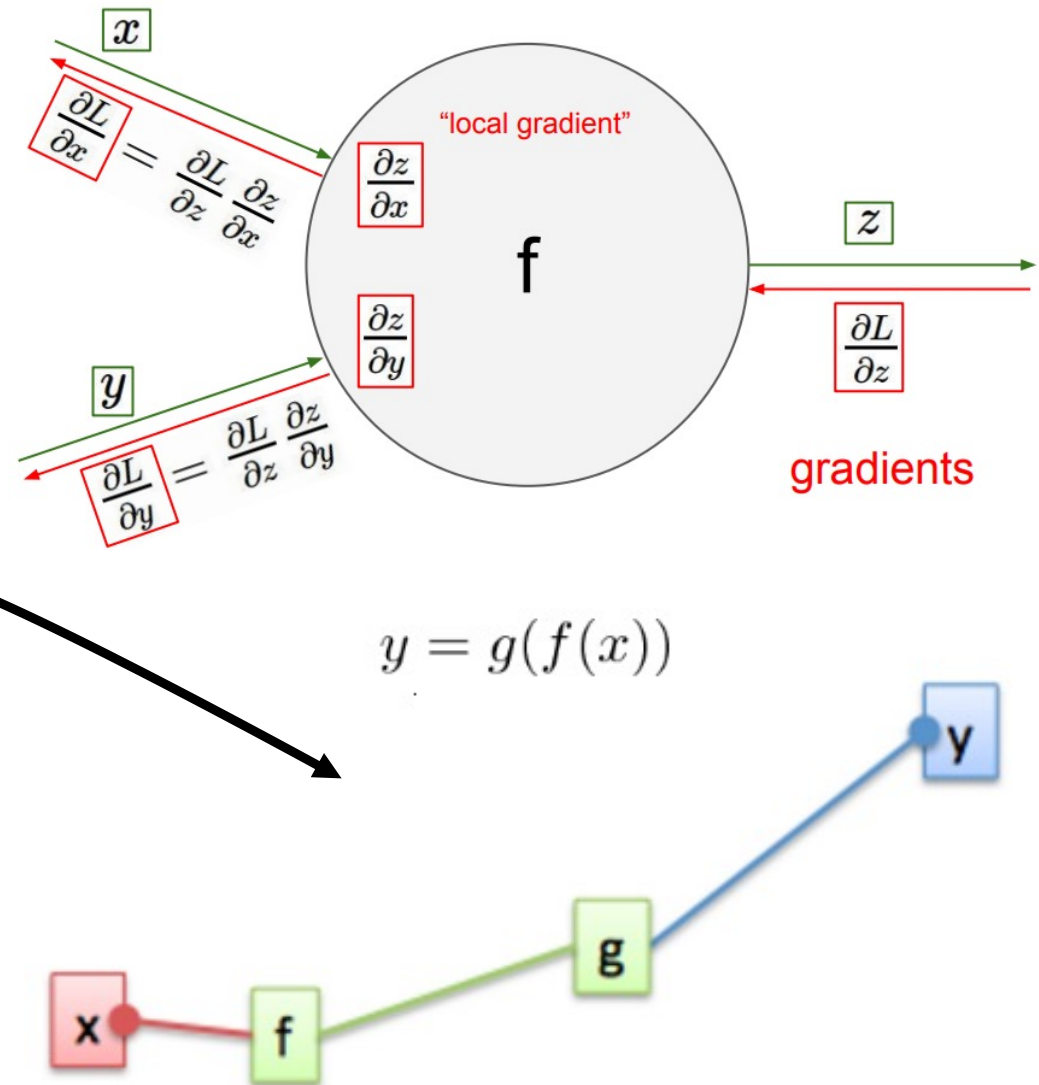
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# Backpropagation

- “**Backpropagation**” is the short name for “backward propagation of errors”;
- Algorithm for supervised learning of multi-layer artificial neural networks based in gradient descent;
- The key concept is the **chain rule**:
  - $\delta g / \delta x = \delta g / \delta f \cdot \delta f / \delta x$
- Calculates the gradient of the error function with respect to the neural network's weights;
- It is a **generalization** of the delta rule for perceptrons to multilayer feed-forward neural networks.

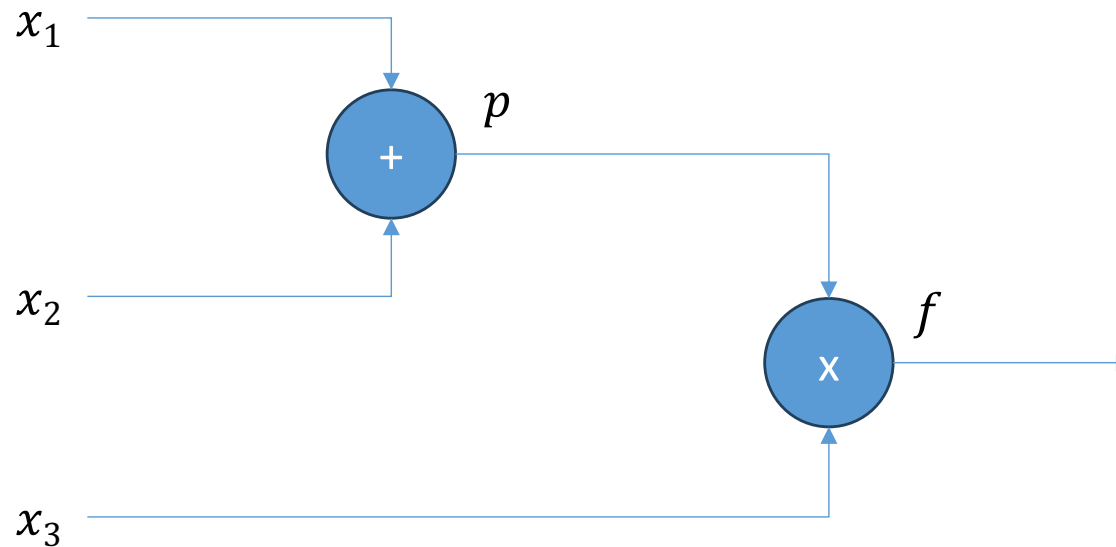


# Backpropagation Example 1

- Consider the following simple function:

$$f(x_1, x_2, x_3) = (x_1 + x_2)x_3$$

- ...and the corresponding network:



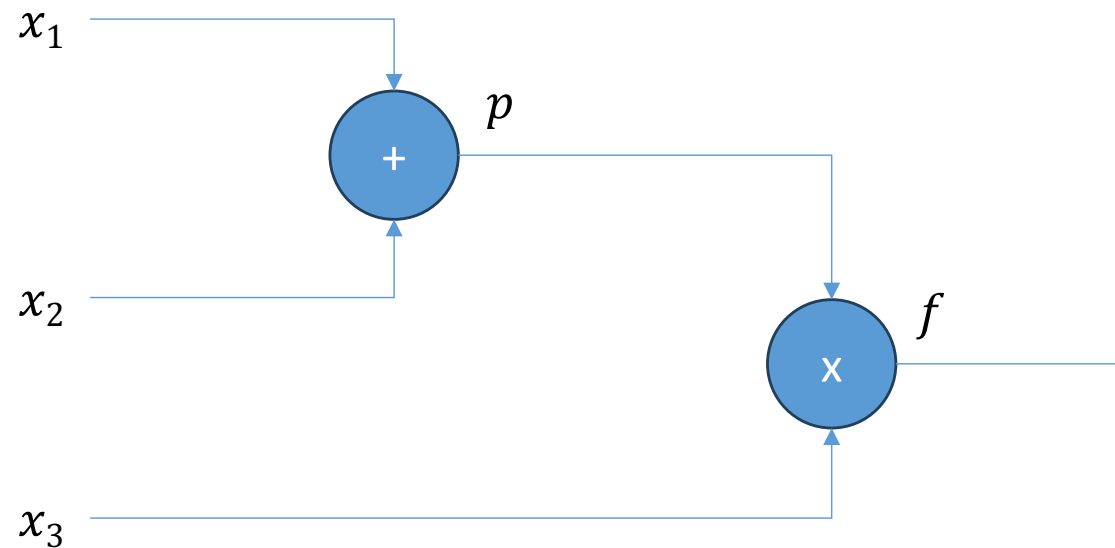
# Backpropagation Example 1

- $p = x_1 + x_2; \quad \frac{\partial p}{\partial x_1} = 1; \quad \frac{\partial p}{\partial x_2} = 1$

- $f = px_3; \quad \frac{\partial f}{\partial p} = x_3; \quad \frac{\partial f}{\partial x_3} = p$

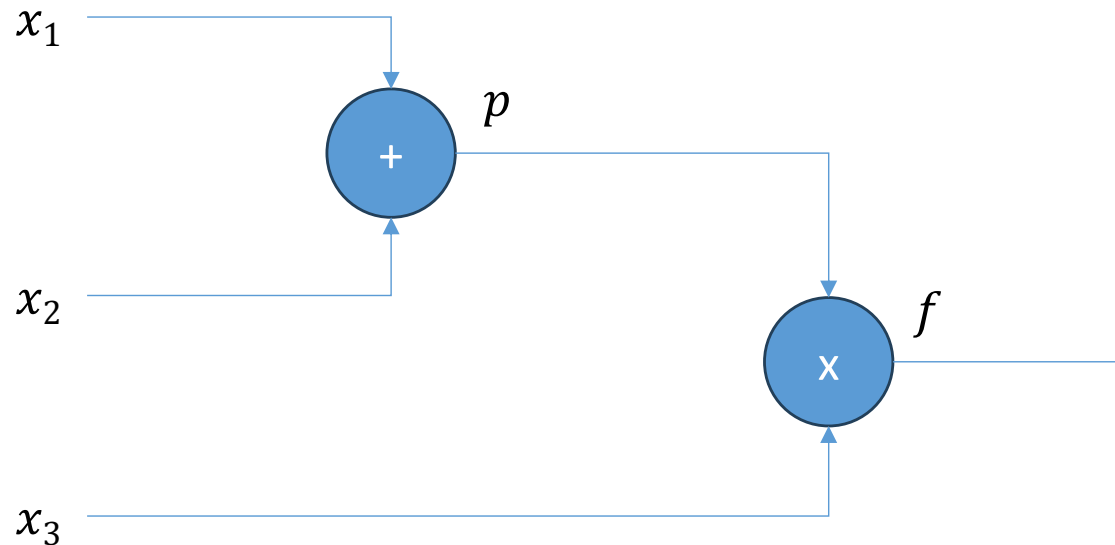
We need:

$$\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \frac{\partial f}{\partial x_3}$$



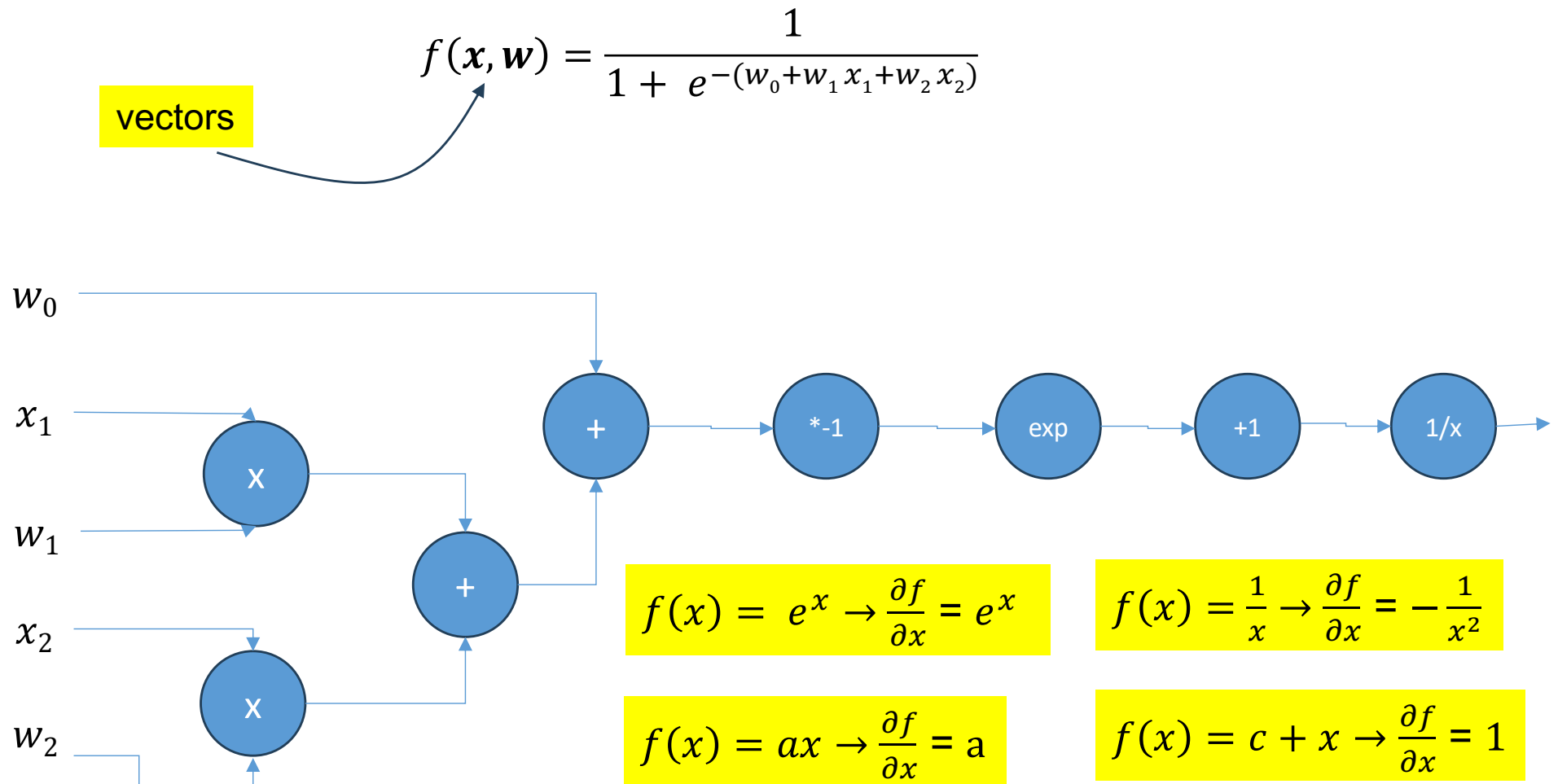
# Backpropagation Example 1

- According to the chain rule,  $\frac{\partial f}{\partial x_1} = \frac{\partial f}{\partial p} \frac{\partial p}{\partial x_1}$
- $\frac{\partial f}{\partial x_1} = x_3 \cdot 1$  ("if  $x_1$  changes  $\Delta$ , then  $f$  will change  $x_3 \Delta$ ")
- $\frac{\partial f}{\partial x_2} = x_3 \cdot 1$



# Backpropagation Example 2

- A slight more complex example regarding the well known “logistic regression” classifier:

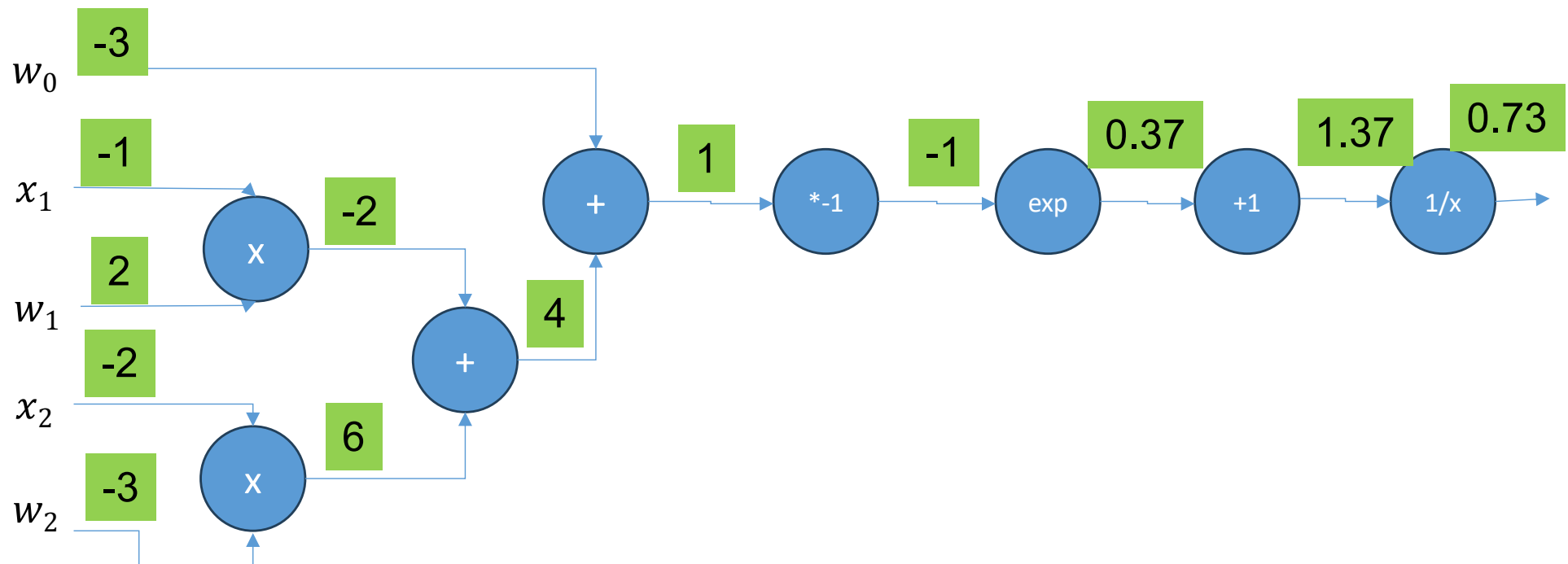


# Backpropagation Example 2

- Consider the following input  $\mathbf{x} = [-1, -2]$ ;  $\mathbf{w} = [-3, 2, -3]$

$$f(\mathbf{x}, \mathbf{w}) = \frac{1}{1 + e^{-(w_0 + w_1 x_1 + w_2 x_2)}}$$

- Forward Pass:**

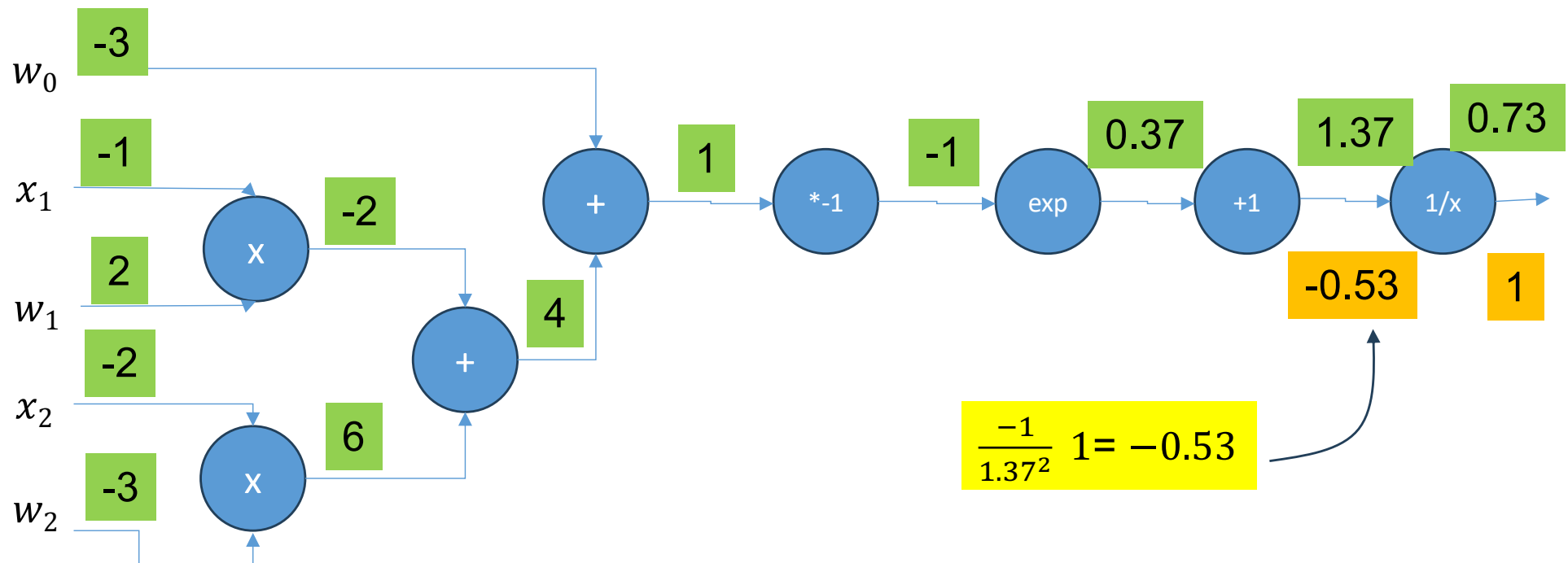


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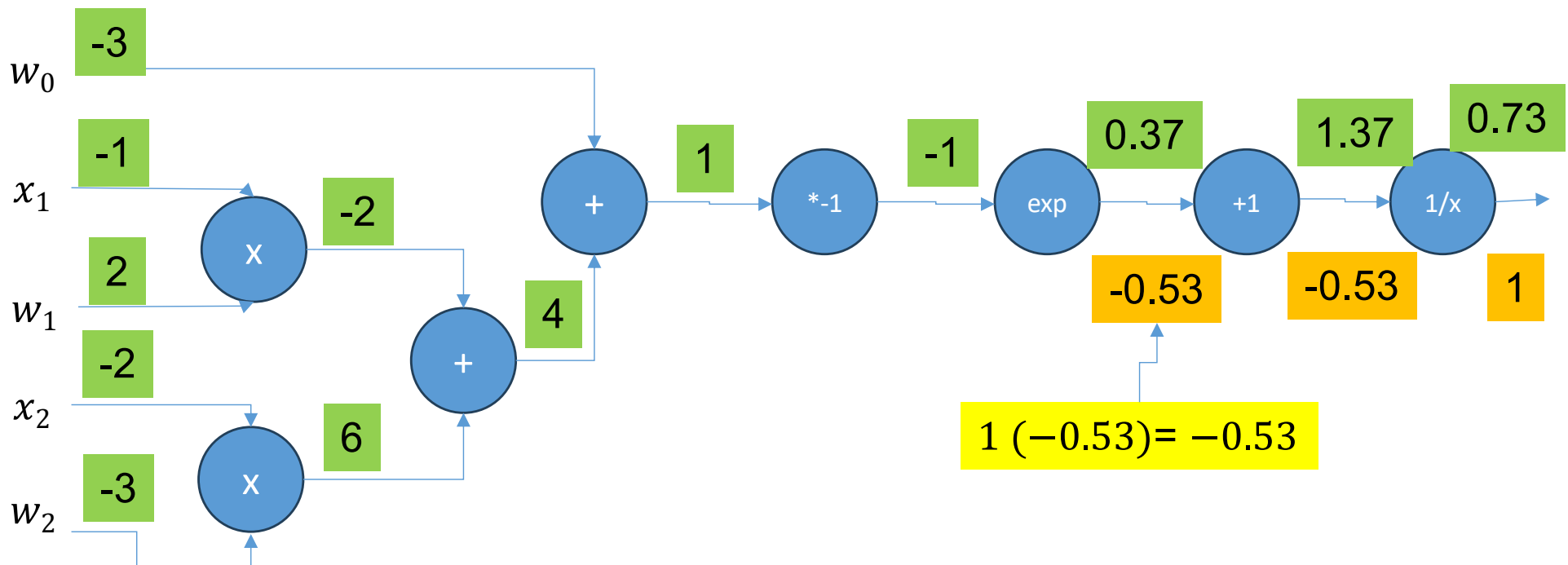


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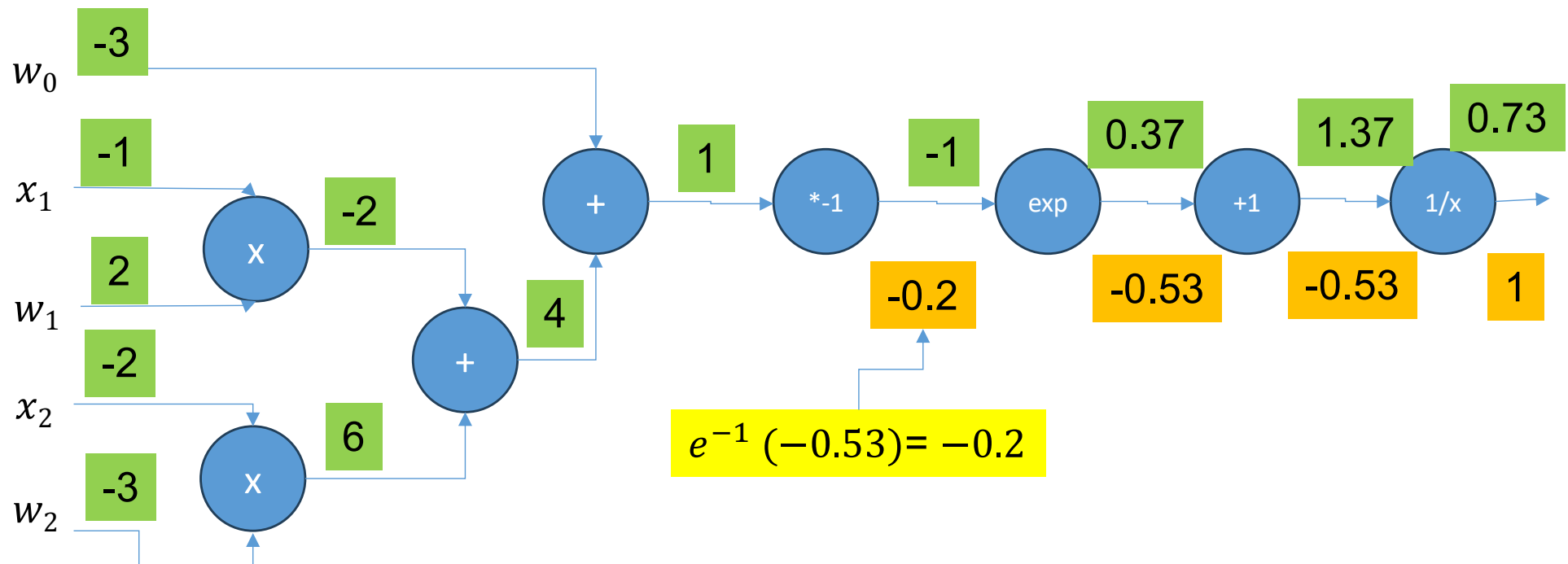


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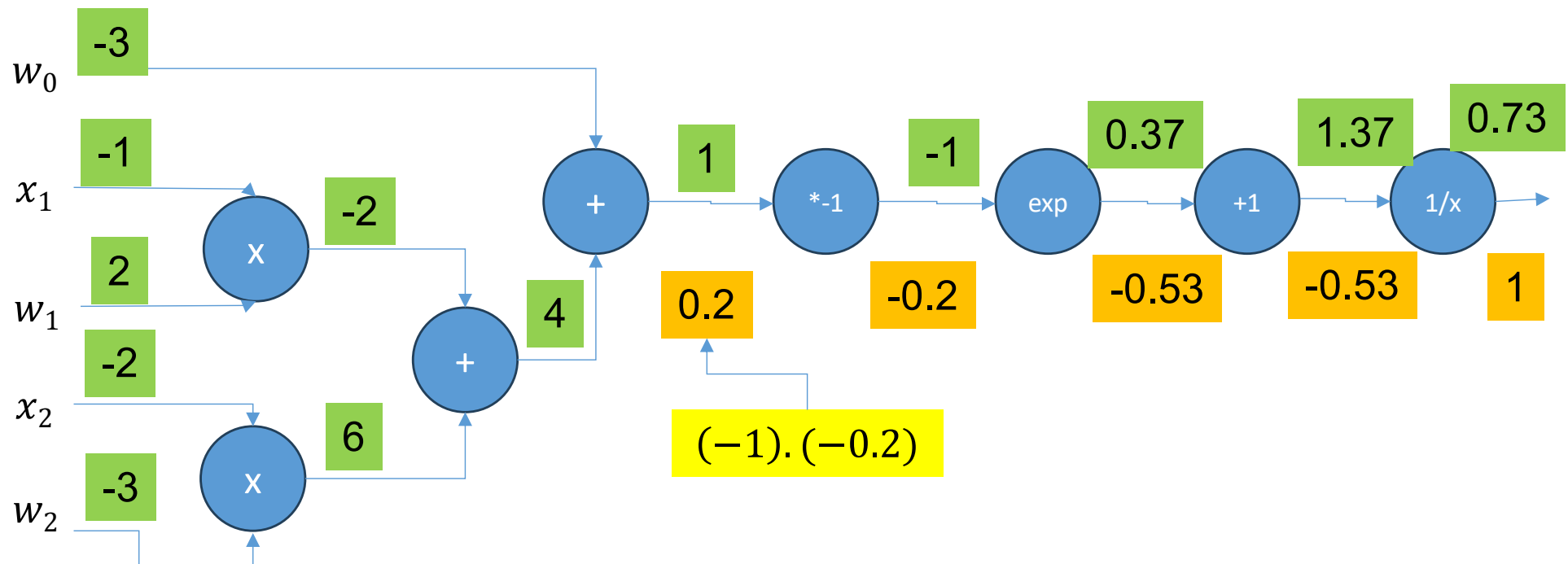


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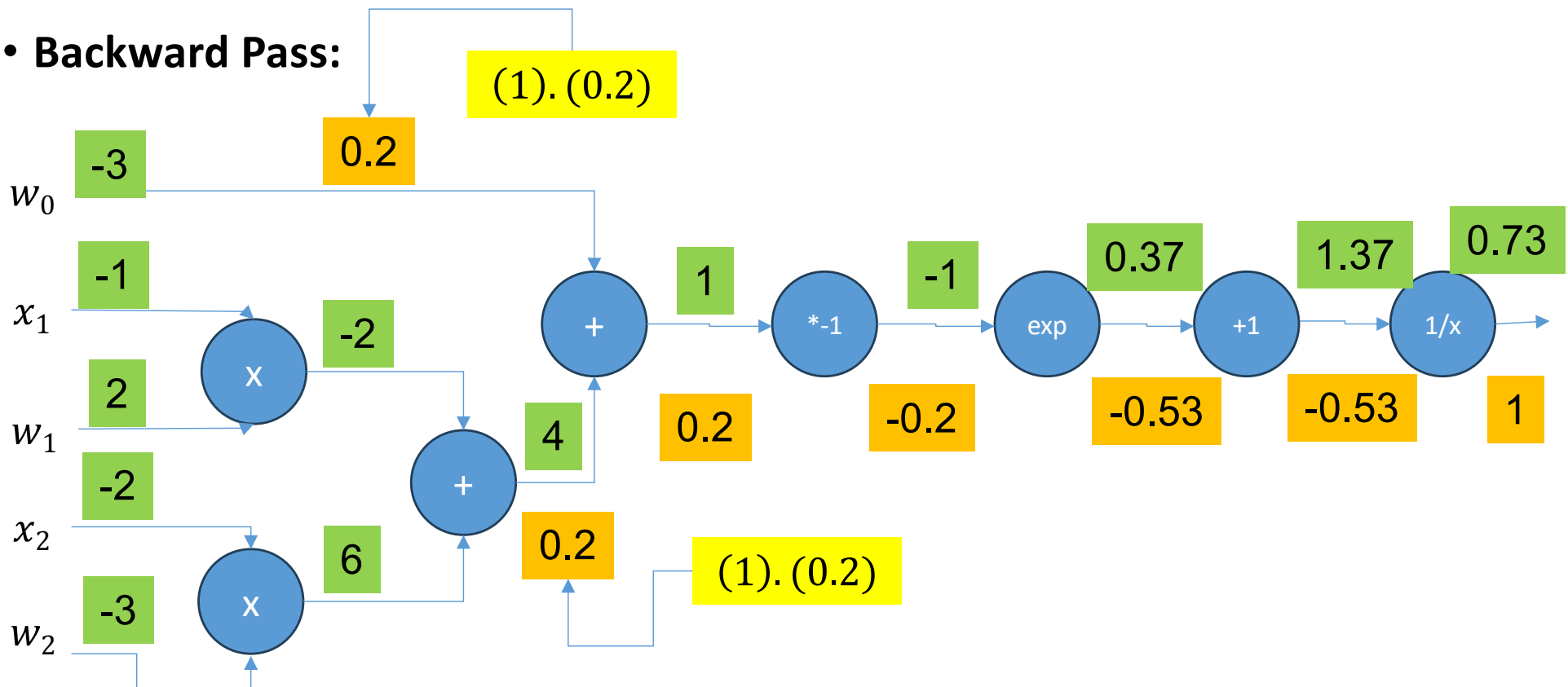


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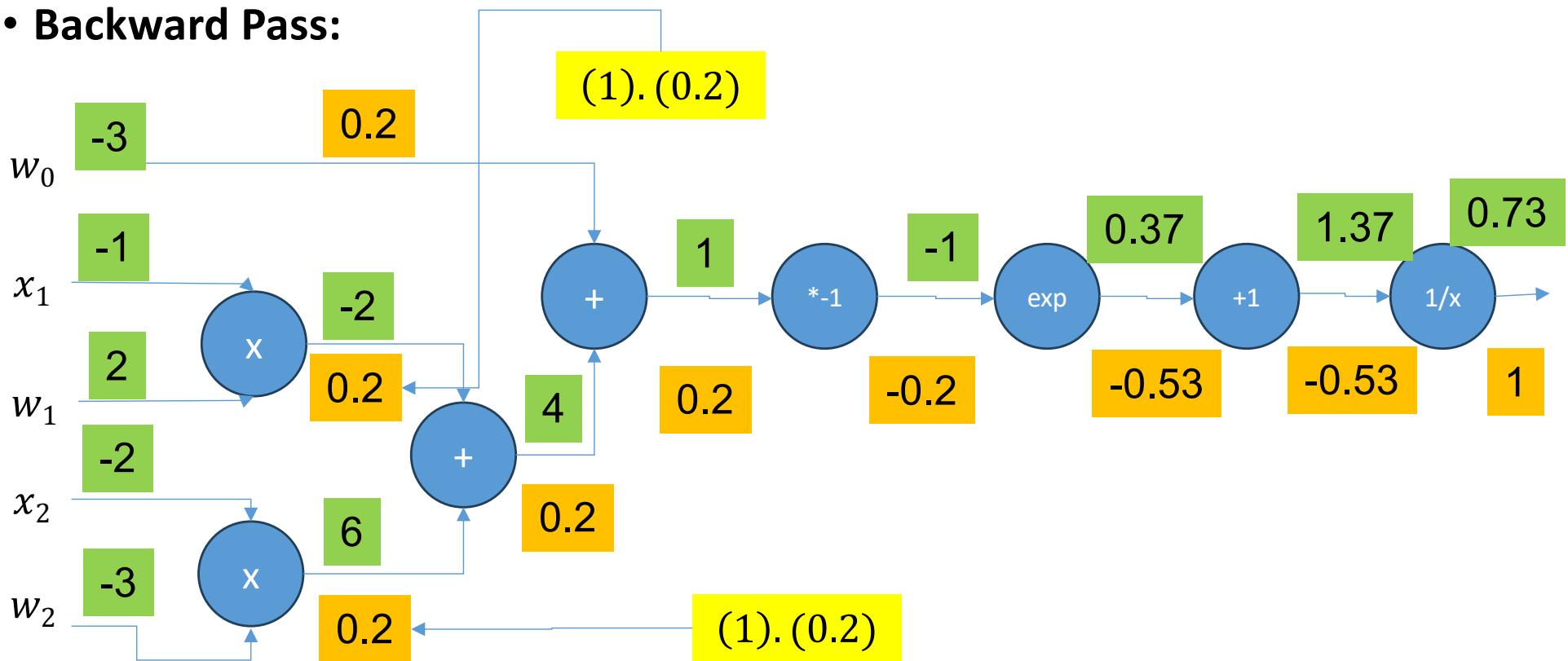


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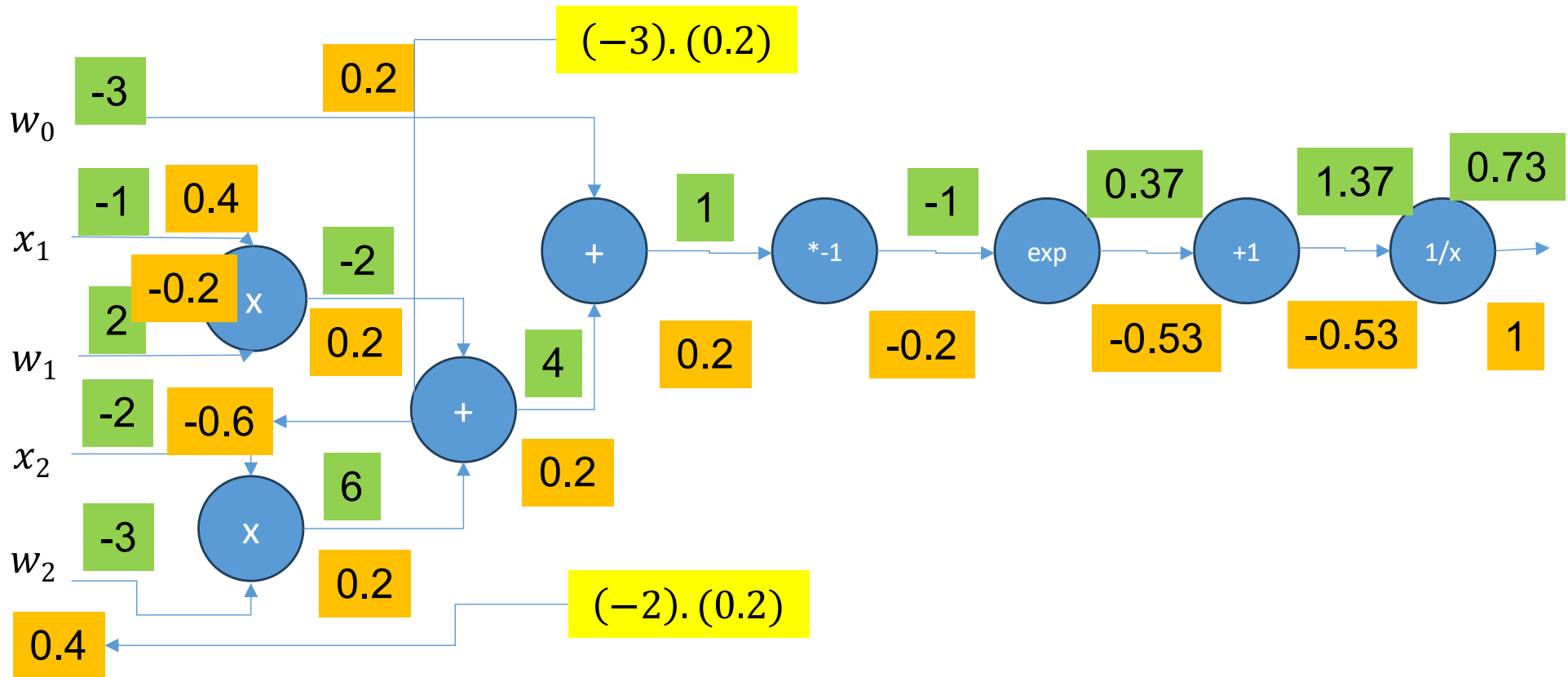


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- Backward Pass:**



# Backpropagation

- In case of any branches, gradients should be summed up.

